

## Objective

To constantly challenge myself through solving complex visual and technical problems while contributing a strong positive mental attitude and work ethic to any environment.

## Education

**Savannah College of Art and Design**, Savannah, GA (2006-2010)  
Bachelor of Fine Arts in Visual Effects, Minor in Technical Direction  
Summa Cum Laude  
Dean's List 2006-2010

**Antigua/Barbuda International Institute of Technology**, Antigua, W.I (2002-2004)  
Associate Degree Program – Computer Programming

## Skillset

- Autodesk Maya/MEL
- SideFX Houdini
- Pixar RenderMan
- Python
- UNIX/LINUX Shell Scripting
- C ++
- Houdini Vector Expression Language (VEX)
- Nuke
- HTML 5

## Work Experience

**Weta Digital** - FX TD/Effects Developer (October 2015 - Present)

- The BFG (Big Friendly Giant)
- Pipeline

**ReelFX** - Sr. Effects Artist/Effects Developer (April 2013 - October 2015)

- Book of Life
- Rock Dog

**DreamWorks Animation** - Effects Artist/Effects Developer (September 2010 - April 2013)

- How To Train Your Dragon - Gift of the Night Fury
- Madagascar 3
- Rise of the Guardians
- Turbo

**Savannah College of Art and Design** - Visual Effects Tutor (September 2009 - September 2010)

I tutored students in Surfacing, Technical Effects, Compositing, Lighting and Programming Concepts

**SideFX Toronto** - Effects Artist (December 2009 – March 20<sup>th</sup> 2010)

Worked as a technical effects intern evaluating custom solvers for Houdini, as well as designing data visualization solutions and executing complex effects.

**Dreamerz Studio** - Self-Employed (2003-2006)

2d Graphics, Web/Flash dev.

**Awards/Publications**

- 2014 - 42nd Annual Annie Awards Nomination - Outstanding Achievement, Animated Effects in an Animated Production
- 2011 - DreamWorks FX Challenge Graduate
- 2010 - Student Work featured in Sidefx Houdini 2010 Demo Reel
- 2010 – SCAD VFX Departmental Awards – Best Individual VFX Project – Kindred Dance
- 2010 – SCAD - Award for Outstanding Achievement in Visual Effects (Undergraduate)
- 2009 – Winner of Pixar’s Stupid RenderMan Tricks (Siggraph 2009)
- 2008 – “Who’s Who Amongst Students in American Colleges and Universities”
- 2001 – CXC Award for Top Academic Achievement in Visual Arts
- 1999 – Award of Excellence, Bank of Antigua